TavernCast Topics – 8-15

1. **Intro to show** – brought to you this week by…

cheers

Thanks to the listener response on our forums

Thanks to Asros, Torasin and Virmortis for their donations to the ‘cast

Also – Torasin made Karg One through Nine on Scarlet Crusade

2. **Cast updates**

Bryce (played my RP character– frustrated by folk NOT Rping – Darkmoon Fair)

Aric

Karg (WSG and other)

Kirn

3. **News**

The Arathi Basin Battleground – coming next patch

15 players a side

Fighting to claim resource nodes – mines, farms, lumber mills, smithies and stables – first side to accumulate 2000 resources wins the Battleground

As in Alterac Valley there are many new quests and completing them will improve your reputation with the NPC factions in Arathi Basin – opening up the ability to purchase new rewards…armor, weapons?

Stranglethorn Fishing Extravaganza – coming next patch

Finally some love for the fishermen and women

Much like the Gurubashi Arena event – at a certain time each day Goblin NPCs will visit Ironforge and Orgrimmar to announce the time and details of the fishing tournament – then at the appropriate time, the call will go out all over Stranglethorn to start fishing! You’ll have to gather the necessary amount and kind of fish to receive some cool fishing equipment and accessories, including Nat Pagle’s Lucky Fishing Hat.

Update on Zul Gurub raid instance

There will be over 120 new epic and superior items that will drop in the instance, including a brand new five piece armor set for each class

Warlocks – Conflagrate improvement

The Conflagrate spell, available to Warlocks at the end of the Destruction talent tree will become instant cast, and the damage and mana cost will be raised on all ranks of the spell.

Druids – getting a Cat-Form change in the next patch

The cat-form’s base and overall damage will increase – changes to Rip, Ferocious Bite, Tiger’s Fury and Rake are all part of the increase in damage.

Paladin News

News Paladins have been waiting to hear, Changes are on the way

The development team has announced that it will review and refine almost all aspects of the Paladin class, including:

The seal and judgement system

DPS control and burst damage

Healing speed, mana cost and efficiency

Blessing duration

Aura versatility

All three talent trees will be revamped and made more diverse

Additionally, a new ranged attack spell will be added to the Paladins inventory next patch – Hammer of Wrath
Available at level 44
At the final rank of the spell at level 60 - Blasts an enemy with 504-556 Holy damage, has a 1 second cast, a 6 second cooldown and a range of 30 yards
It will work in the PVE and PVP environment
It will only be castable at an opponent who is below 30% health

Finally, this – paraphrased from the report on August 9 from CNN:
Last week, a south Korean man died of heart failure stemming from exhaustion after playing an MMO almost non-stop for 50hours. The man, indentified only by his family name of Lee, was playing in an internet café and only stopped playing long enough to go to the bathroom and take brief naps on a makeshift bed. Lee had recently quit his job to spend more time playing games.

4. **TavernCast Levelup!** - Karg and Eloy

5**. Dark Corner** – Cromley – New vs. old Spec

BREAK

6. **((Out of Character))** – RP roundtable with Kirn – Zinthose chat coolness – emotes

7**. Social Aspects of MMOs** - Karg

8**. Making Money in WoW** – Eloy – Part two

9. **Ask Karg!** - question of the week

10. **Wrap up** – We want to hear from you! Send us your in game tales of triumph, humor or tragedy and we'll read the account on the show!
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www.taverncast.com